WHAT I HAVE LEARNED FROM MY STUDENTS!



MY BRAIN

Connect To Tech 5/09/14 Maria Brown – Sayville Public schools 21st CENTURY STUDENT BRAIN

EPIPHANY!

- x 2012 RISE Freshman 6 students wanted to create APPS for RISE project (4 were girls)!
- × My response was.....

...but, we took baby steps to research it further together!

- × 2013 RISE Freshman 6 more students
 + 2 juniors + 4 sophomores wanted coding,
 APP development and game design!
- LAST WEEK- More than 1/3 of the students enrolled in RISE now desire this type of education – SOME come to school at night to learn along with 2 elementary school children (SEED) and 3 MS Enrichment Students!

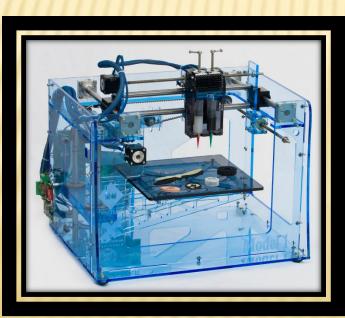


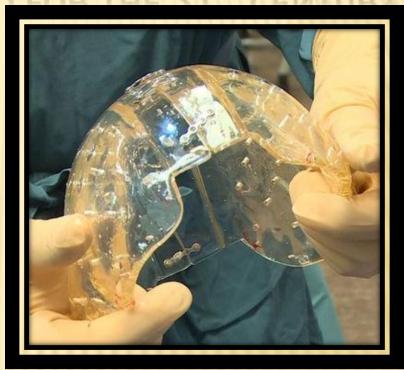


ARE OUR STUDENTS PREPARED FOR THE 21ST CENTURY?

 Headlines: Woman has entire SKULL replaced with plastic made using a 3D printer in Holland

The Mirror 3/27/2014

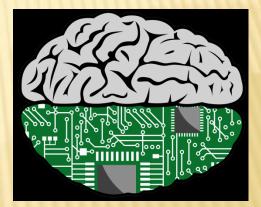






STEAM & K-12 CODING

"Code is the universal language of the 21st Century" ... Steve Jobs



// Simple formatting

- 03 if (SGLOBALS['fir_token_case']) fir_token_case(Stokens); 03 if (SGLOBALS['fir_builtin functions_case'])
- fix builtin functions case(Stokens);
- if (SGLOWALS['replace_phptags']) replace_phptags(Stokene);
- 06 if (SGLOBALS['replace_shell_corments';)
- replace_shell_comments(%tokens);
- D1 if (SGLOBALS['fix_statement_brackets'|)
 fix_statement_brackets(Stokens);
- 11 if (SGLGBALS['fix_separation_whitespace'])
 fix_separation_whitespace(Stokens))
- if (SGLOBALS['fix_corns_space']) fix_corns_space(Stokens);
- 10 // Add in you call to new function here
- 1) if (\$GLGBALS['fix_round_bracket_space'] 1 fix round bracket space(\$tokens 1)

ADVANTAGES OF COMPUTER SCIENCE & CODING

* CODING & STEAM - Develops computational and critical thinking skills and promotes student creativity while using new technology as the tool!

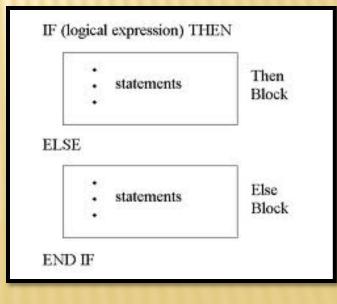


COMPUTATIONAL THINKING

Computational thinking will be a fundamental skill used by everyone in the world by the middle of the 21st Century.

- Just like reading, writing, and arithmetic.
- * –" Imagine every child knowing how to think like a computer scientist!"

Jeannette M. Wing Department Chair Computer Science Department Carnegie Mellon University



WHILE RESEARCHING, I LEARNED THAT:

- **× STATISTICS** (National Average):
- × Undergraduate Class of 2011 (Source: Ellis, 2012)

Engineering students – highest paid starting salaries of \$61,872

Computer engineering majors were the highest-paid of that bunch, bringing in a whopping **\$70,400** a year.

Other starting salaries (2011):
 Business (48K) Economics (54K) Health Sciences (45K)

Math & Science (40K) Communications (39K) Social Sciences (35K)

Education (39K)

I LEARNED THAT: RISE STUDENTS

Scratch (elementary)
 An Hour of Code
 Interactive Holiday Cards
 Coder DoJo



Transitioned from Scratch to coding html in 2 – hours with Noise Ivy!

NOW – intermediate -advanced html/Thimble to create a RISE TECH Webpage using all code – business ready skills by managing it under my supervision.

× Next Year – KidOYO,

Designing Applications, educational games,

Python, Arduinos

....robots?









WHAT ELSE HAVE I LEARNED?

- ...that I know very little about coding, game design, app design, creating webpages, using html, C++, Java, Python, etc...
- * That it takes ME at least twice as long to learn and process the basics of coding than it does for students.
- **×** Coding = fun!





RISE TECH Workshop April 2, 2014

Noise Ivy

I LEARNED OUR BRAINS ARE DIFFERENT!

...but most importantly, that by learning how to code and engage the students in FUN educational activities, it removed a huge generation gap!

• NEW way for adults to connect to students!

 I also learned that coding requires a tremendous amount of creativity, math , and science!

Mrs. Brown ≠





HOW DO WE BRING MORE CODING (K-12) TO SAYVILLE STUDENTS?

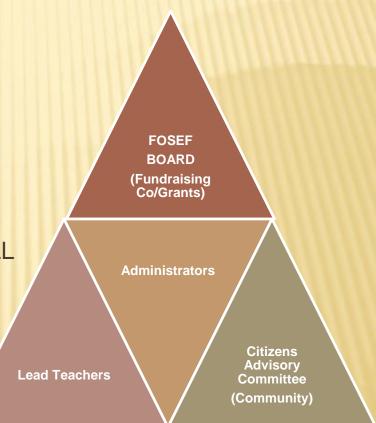
- Game design can be integrated into any curriculum at any level!(Common Core/NGSS)
- **×** But...teachers need to want to learn it!
- For those teachers who do want to learn it, they will need professional development.

FRIENDS OF SAYVILLE STEAM (EDUCATION FOUNDATION) PLAN FOR SUPPORT FUNDING

Board of Directors

×

- Professional Grant Writer Pamela Donovan (STEAM \$\$)
- Honda Grant Proposal (\$75,000.00 May 1st) Letters of support from: Connect to Tech, BNL– OEP (M. Morris), BNL Division of Atmospheric Sciences (E.Lewis), Noise Ivy.
- Professional fundraising company (Legendary Events)- 1ST EVENT November 2014 (\$\$ for ALL Teachers – not just STEAM).
- × 15 Lead Teachers (Elementary, Middle, HS))
- Citizens Advisory Committee (Parents/Community Members – (K-12 representation) 12 volunteers
- FREE ONLINE TRAINING/CURRICULA (MIT/Code Academy; Code.org, Alic.org, etc...)
- Noise Ivy Consultants Initial Training
- Ken Kranz Advanced Training (Coder Dojo Sayville)



I HAVE ALSO LEARNED....

That by listening to my RISE students and working *with* them, I have grown both professionally and personally!

Thank you!

"The true sign of intelligence is not knowledge but imagination. " - Albert Einstein